



Okular

Simply a document viewer?

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What is okular?



The KDE 4 document viewer

Included with kdegraphics.

Based on the awarded technology called KPDF.

Different document types in a single application

No more need for different applications to read different types of documents.

Reading aids

Different ways to ease the reading of a document.



Features

What does okular bring to the user?



“Old“ KPDF features . . .

- Thumbnails
 - Filtering by text search
- Table of Contents
- Links and hyperlinks
- Presentation mode
- Customizable view
 - Single/facing, continuous
- Text extraction



Features (2)

What does okular bring to the user?



... and new features

- Multicolumns view
- Pages rotation
- Annotations
- Bookmarks
- Preliminary forms support
no ActionScript, no possibility to submit
- Embedded files in documents
- Multimedia (sounds) support
- And much more ...



- A document manipulator (a.l.a. pdftk)
- A document collector (a.l.a. digiKam)
- An image viewer



Formats

The supported document formats



PDF	PostScript
OpenDocument Text	DVI
TIFF	DjVu
CHM	XPS
ComickBook	FictionBook
Plucker	images



- Continuous collaboration with the OpenUsability.org project, thanks to the great help of Florian Grässle
- KPDF 0.5 got already many usability fixes
- Many of the new solutions were developed taking into account usability

Okular and the Summer Of Usability

- Okular took part in the recent SoU contest
- An Indian student, Sharad Baliyan, was selected
- Results so far:
 - surveys about user interface
 - a proposal about the toolbar



People

The people behind Okular



- Pino Toscano
- Albert Astals Cid
- Tobias König
- Brad Hards
- Luigi Toscano
- Jiri Klement
- Piotr Szymański
- Florian Grässle



Future

Planned work on Okular



- Better support of forms
- Better handling or annotations
- Possible integration with Nepomuk/Strigi
- OpenDocument generator using the KOffice/Flake library
- More and better document supports



1 Introduction

2 Expanding Okular



Okular provides a public API for writing generators for document types.

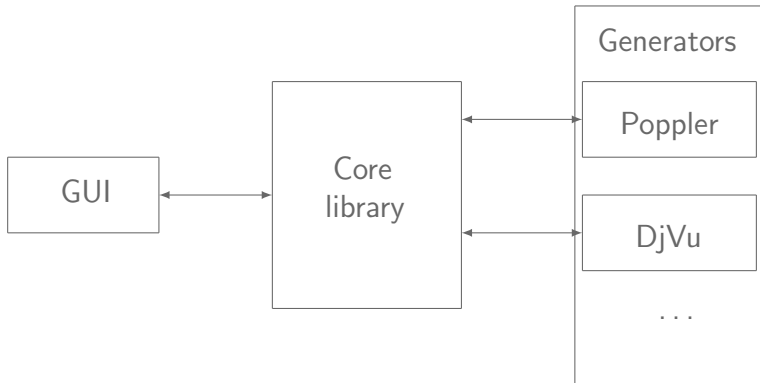
Why writing an Okular backend?

- No worries about the view of the document
Think about writing a “model”...
- Common UI for reading the document
Single place for usability enhancements and fixes
- New features and bugfixes become available for free for any generator



Okular API

General structure of the Okular API





All in the Okular namespace.

- Document
- Page
- Generator & TextDocumentGenerator
- QPixmapRequest
- Action & its hierarchy
- TextPage
- Annotation & its hierarchy
- FormField & its hierarchy
- ...



Okular::Generator

```
bool loadDocument(const QString &fileName,  
QVector<Okular::Page*> &pagesVector);  
bool closeDocument();
```

Easy job: opening a document and loading the pages from it.

Should also add all the page objects to the Page.



protected:

```
QImage image(PixmapRequest *page);
```

- synchronous
- activating the Threaded feature may help...

Own rendering strategy

```
bool canGeneratePixmap() const;  
void generatePixmap(PixmapRequest *request);  
image() is not needed in this case
```



protected:

```
TextPage* textPage(Page *page);
```

- sync/async depending on the type

Own text extraction strategy

```
bool canGenerateTextPage() const;
```

```
void generateTextPage(Page *page, GenerationType  
type);
```

textPage() is not needed in this case



- general document information (`generateDocumentInfo()`)
- table of contents (`generateDocumentSynopsis()`)
- Fonts in the document (`generateDocumentFonts()`)
- Embedded files (`embeddedFiles()`)
- DRM (`isAllowed()`)
- ... and `metaData()` for any other kind of metadata



Implementing the printing

```
bool print(KPrinter &printer);
```

- synchronous (no workaround at the moment)
- printer has all the needed stuff (size, margins, etc...)
- printing configuration via PrintInterface



```
class SimpleGenerator : Okular::Generator() {
public:
    SimpleGenerator();
    ~ SimpleGenerator();
    bool loadDocument(
        const QString &fileName,
        QVector<Okular::Page*> &pages) {
        // open the document, fill the pages vector
        return whether the loading succeeded;
    }
    bool closeDocument() {
        // cleanup your open document
        return true;
    } };
```



Example of more “complicated” generators (TIFF & Poppler)



Questions

Anything to ask?



Questions ?

Pino Toscano and the Okular team

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